

# MJ<sub>4</sub>MF - ONE LESS

Set-Up: Give 10 dimes to one player and 10 pennies to the other.

Play: On a turn, a player rolls a die and places a coin on a space with a value one less than the number rolled. Players alternate turns. A player earns a point each time she gets three of her coins in a row. (Note that the placement of a coin may earn more than one point; for instance, if a coin is placed so that it fills the center of a + arrangement, that player would earn two (or more) points.) Game ends when one player has used all 10 coins. The winner is the player with the most points.

0	1	2	3	4	5
0	1	2	3	4	5
0	1	2	3	4	5
0	1	2	3	4	5
0	1	2	3	4	5
0	1	2	3	4	5

Is this a better board for One Less?

0	1	2	3	4	5
5	0	1	2	3	4
4	5	0	1	2	3
3	4	5	0	1	2
2	3	4	5	0	1
1	2	3	4	5	0

Is this a better board for One Less?

0	5	1	2	3	4
4	2	0	1	5	3
1	3	4	0	2	5
2	0	3	5	4	1
5	4	2	3	1	0
3	1	5	4	0	2